## NORTH DAKOTA RESOURCES TRUST 1605 E. Capitol Avenue, Ste. 101 Bismarck, ND 58501-2102 701-223-8501 Application Deadline: April 12<sup>th</sup>, 2023

## **2023 SMALL GRANT PROGRAM APPLICATION**

APPLICANT INFORMATION	
Organization: Address: Primary Contact Person: Phone: Email:	
<b>Organization Information:</b> (Briefly tell us about you project in terms of expertise and experience.)	ur organization and its capacity to complete the
PROJECT INFORMATION	
Project Title: Project Start & End Dates: Target Audience: (check all boxes that apply)	ulture Producers General Public
<b>Project Description:</b> (Summarize your proposed project. Please address the purpose, location, and major activities, when you plan for those activities to take place and how many people you plan to educate through your project (directly and or indirectly). Also explain how your project addresses one of the two statements of need.)	
PROJECT BUDGET	
Funding Amount Request & Timeline: (Check the a	appropriate box and fill in funding request amount.)
☐ 1 YEAR: Amount Requesting \$	
<b>2 YEARS:</b> Amount Requesting 1 <sup>st</sup> Year	\$ 2 <sup>nd</sup> Year \$

1 Revised 02/2023

**Budget Table:** (Provide a budget table below, or in a separate attached document. Indicate total project expenditures by category and year(s). Include match funding amounts. An example budget table is provided in the application instructions.)

**Budget Narrative:** (Please explain each budget category and how they apply to the project and what items they will cover. Define how you calculated the totals for each category. Explain where match funding is derived and how it is used to support your project budget.)

Cost Per Participant: What is the cost per participant in this educational project?

## **GOALS & EVALUATION**

**Project Goals and Evaluation:** (Summarize what you want to achieve through your project. Please include how you plan to measure your goals and provide a preliminary estimate of your measurable goals. Explain how you plan to evaluate your goals at the end of the project.)